

GIFT EXCHANGE

White elephant rules



- 1 Everyone brings one wrapped gift, within the price limit.
- 2 Put the gifts in a pile and draw numbers to decide the order.
- 3 Number 1 picks a gift from the pile, opens it and shows everyone.
- 4 Each turn after that, you choose: open a new gift from the pile, or steal one that's already been opened.
- 5 If someone steals yours, you choose again: open a new gift or steal a different one. You can't take yours straight back.
- 6 Once a gift has been stolen three times, it's frozen and stays with whoever has it.
- 7 When the last gift is opened, number 1 gets one final chance to swap with anyone. Then the game's over.

Our house rules

Price limit	\$ _____
A gift is frozen after _____	steals
Stealing straight back	yes / no _____
Last swap for number 1	yes / no _____